

Subject: Design and Technology.

Year group: 7

Please note that due to the students rotating throughout the year, students will only cover some of the following subjects.

	Desk Tidy	Ugly Dolls	Best of British	Biomimicry	Food skills 1	Food Skills 2	Perfect Picnics
			- choc project				
Content	Students will understand how	Students will understand	The project allows pupils to	Understand how the natural world	Students will develop their basic	Students will develop their	Students will explore personal hygiene, kitchen
Declarative	to work safely and competently	properties of textiles and	understand basic principles of net	impacts the everyday products	practical skills. Students will use a	planning and making skills. They will carry	hygiene, food safety/storage, kitchen safety. They will use
Knowledge –	in the workshop.	electronic components	design, fonts and colour styles.	we use.	range of equipment and	out a comparison of shop-bought soup	Sensory evaluations, write recipes and modify a recipe.
'Know What'	Be able to use a			How Biomimicry is	demonstrate	products and use	They will use the Eatwell
	range of tools, equipment and machines safely	Students will learn about different manufacturing	Students will develop their understanding of	shaping the future of D&T.	methods of heat transfer. Students will learn about	this evaluation to plan their own soup to make.	Guide and healthy eating guidelines to plan and prepare dishes suitable for a
	and competently.	techniques	designing and making and expand their practical skills	Be able to produce creative ideas that are inspired by	the importance of weighing and measuring and	Students learn how a basic recipe can be modified into	picnic considering transportation and food temperature controls.
	To understand the design		in the use of paper, card and other	nature's shape and form.	carrying out sensory analysis as	different products. Students will use a	
	process as well as what is required to		graphic equipment.	Understand the design process and	part of the evaluation. Students will use	range of equipment and demonstrate methods of heat	
	produce high			how we use feedback from a	the oven, hob and	transfer.	
	level design work.			3rd party to develop and	microwave safely and hygienically.		
				improve our ideas.			





Skills Procedural Knowledge – 'Know How'	Safe workshop practice. Introduction to tool and machine use. Know how to mark out work accurately and effectively. Know how to present design work and how to act on the feedback of others to further	students will develop manufacturing techniques relating to textiles and electronic circuits Students will develop the skills to communicate design ideas	 >Health and safety with a particular focus on graphics equipment. >Marking out techniques, the use of templates and accuracy. >Take target market views about aesthetic and technical issues into account as they respond to briefs. >Students will develop the skills to communicate 	How to use primary and secondary sources of research. How to select information and apply it to your own work. How to present your initial ideas. How to use the feedback of others to inform your ideas and help develop them	In addition to the basic skills - creaming method, all in one method,, peeling, slicing dicing Heat transfer: baking, boiling, use of the microwave	In addition to the basic skills - peeling, slicing, dicin, making a yeast dough, how to knead, roll, and shape a doug, rubbing in method Heat transfer: baking, boiling	In addition to basic skills -peeling, slicing, dicing students will learn: rolling and shaping pastry, portion size, Heat transfer: baking, boiling, frying
	their own design ideas.		design ideas.	further.			
Key Questions	How can we effectively join different materials. What is the correct tool that we need for the different processes?	How does an electronic circuit and components work? What is the difference between decorative and joining techniques?	Why is Logo important? What are the basic rules to create successful packaging?	What is biomimicry? Why do designers look to nature for inspiration? What is the strongest naturally occuring structure found in nature and why?	Why is it important to weigh out ingredients accurately? How does a microwave cook food?	How does yeast work to create a risen dough? Why do need to use strong flour when making a bread dough?	Which packaging materials are suitable to contain and preserve a picnic item during transport? Why are portion size and fragility of ingredients important factors when selecting recipes?
Assessment	Initial research (know) Design ideas (plan) Practical Outcome (make)	Initial research (know) Design ideas (plan) Practical Outcome (make)	Initial research (know) Design ideas (plan) Practical Outcome (make)	Initial research (know) Design ideas (plan) Practical Outcome (make)	Knowledge gained, making skills demonstrated Ability to evaluate products	Knowledge gained, making skills demonstrated. Ability to evaluate products	Knowledge gained, making skills demonstrated and ability to evaluate idea against planned criteria





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	Overall	Overall evaluation	Overall evaluation	Overall evaluation			
	evaluation (final	(final design and	(final design and	(final design and			
	design and	practical Piece).	practical Piece).	practical Piece).			
	practical Piece).						
Literacy/	Marking out of	Calculate the value	Marking out	Annotations	Use of descriptive	Use of descriptive	Writing recipes.
	the finger joint	of resistors.	techniques, the use		words when	words when	
Numeracy/	(x/y=z)		of templates and	Confidence -	evaluating	evaluating	Weighing and measuring
			accuracy.	Presenting to the			ingredients.
	How to annotate			class.	Weighing and	Weighing and	
	ideas in a D&T		How to annotate		measuring	measuring	Recycling to avoid waste.
	context.		ideas in a D&T		ingredients	ingredients	
			context.		_	-	Developing the confidence
					Developing	Developing	to select their own recipes to
					confidence and	confidence and	meet set criteria.
					independence	independence when	
					when carrying out	carrying out	
					planning practical	planning practical	
					tasks	tasks	
SMSC/	Ethical sourcing	Ethical sourcing of	What makes	How does nature	Developing	Developing	Recycling to avoid waste.
-	of materials and	materials and how	London unique	shape and form	confidence and	confidence and	, ,
Character	how to avoid	to avoid wastage.	compared to other	influence the	independence	independence when	Developing the confidence
	wastage.		cities across the	design of the world	when carrying out	carrying out	to select their own recipes to
		Inclusive design,	globe.	we live in.	planning practical	planning practical	meet set criteria.
	What does the	how to avoid	0		tasks	tasks	
	FSC mark mean	offending people	What are common	How have other			
	and how does it	and turning way	british themes and	countries used			
	impact the	key target	values.	nature shape and			
	production of	audiences.		form in the design			
	timber based		What is fairtrade	of their buildings			
	products.	Design for a cause	and why is it	and infrastructure			
	P	- Students select a	important in the	i.e: The bullet			
	Appropriate	cause and design a	manufacture of	train, Sydney			
	imagery in	series of products	products.	opera house, 2012			
	design and how	for it as well as		Olympic cauldron			
	to avoid	producing a					
	offending	presentation for					
	different	that cause and					
	cultures i.e. use						
			1	ļ	ļ	ļ	





of colours, shape and texts and their meanings.	present it to the class.			
Health and safety - How to				
keep yourself				
and each other safe in the				
workshop				



Subject: Design and Technology

Year group: Year 8

Please note that due to the students rotating throughout the year, students will only cover some of the following subjects.

	Steady hand	The Cube	Pop-up	Phone	Smart	Fruit & Veg	Food	Healthy	Healthier
	game		Books	Stand	Structures	in the	around the	eating - 5 a	choices for a
						kitchen	world	day	healthier life
Content Declarative Knowledge – 'Know What'	Students will continue to understand how to work safely and competently in the workshop. Students will continue to build their knowledge of how to use a range of tools, equipment and machines safely and competently. To understand the design process as well as what is required to produce high level design work.	properties and processes relating to manufactured boards and metal. Practical skills to manufacture different joints Design movements and how styles can influence design ideas	To produce a range working pop-up cards/ book. Pupils will work out their ideas with some precision, taking into account how products will be used, who will use them, the mechanisms that could be used and their appearance.	Students will be introduced to CAD and CAM by using 2D design and the laser cutter to produce a phone/device stand. Students will understand the various factors that we must consider in the design of a product. In particular the user, environment and the product used. To continue to develop their design skills and work on the Isometric drawing to		Students will gain knowledge of healthy eating guidelines and the ability to evaluate food products. Students will develop a knowledge of seasonal fruit and vegetables, Eatwell Guide and the 8 tips for healthy eating. They will use their knowledge to plan and prepare a range of fruit and vegetable based dishes	Students will choose a country that they find interesting. Students will research its cuisine. geography, climate, agriculture, religion and social culture. Plan and prepare dishes which reflects the chosen country. Compare and contrast another country from the chosen.	Students will learn about the importance of 5 a day and ways to incorporate fruit and vegetables into our diet. Students will study vegetarianism and plan/make dishes to meet nutritional needs - considering meat alternatives.	Students will learn about the importance of modifying our diet to lower the fat, sugar and salt content and raising the fibre content. This will be achieved through experimental practical work. Students will study the needs of an astronaut in space and plan/make dishes to meet their nutritional needs - considering food preparation techniques, micro gravity and suitable packaging.





Skills Procedural Knowledge – 'Know How'	Safe workshop practice. Introduction to more advanced techniques and processes. Know how to finish their final outcomes to an exceptional standard. Improve their ability on how to present design work and how to act on the feedback of others to further their own design ideas.	technical marking out cutting joints Research into Pewter casting process and presenting research findings.	They will develop their understanding of designing and making and expand their graphics skills. They will use a range of pop up techniques / mechanisms, graphic tools, font designs and images as part of their design.	create complex shapes and designs. CAD - Understand how to use 2D design to produce their final idea . They will plot and program the laser cutter , understand how it works and how it and other CAM machines have influenced the design and manufacturing industries.	The project gives opportunities to develop new practical skills. It gives students opportunities to apply healthy eating guidelines to dishes, modify recipes, plan method of working and evaluate the dishes they prepare	The focus of the project is to develop practical skills, research skills and presentation skills. This project gives students an opportunity to choose their own recipes	The focus of the project is to develop practical skills, research skills and presentation skills. This project gives students an opportunity to choose their own recipes In addition to basic skills: students have the opportunity to display a range of skills according to the dishes they choose Heat transfer: baking, boiling, frying	The focus of the project is to develop practical skills, research skills and presentation skills. This project gives students an opportunity to choose their own recipes In addition to basic skills: the whisking method, Students have the opportunity to display a range of skills according to the dishes they choose Heat transfer: baking.
Key Questions	Why do we use different joints for different jobs.	Why do designers use work of others for inspiration?	Formal questioning is used throughout the lesson which	What is CAD/CAM? What impact	What are the advantages of using fruit and vegetables that	Comparing and contrasting foods eaten in two countries,	Which meat alternatives provide the nutrients	How is food packaged to eat in space?
	What is the correct tool that we need for the different processes?	Why is it important to measure and	is addressed to the whole class, or an individual. What are the rules to create	has CAD/CAM had on the UK manufacturing industries	are in season? Why do we have healthy eating	how is their food different? how is it the same?	vegetarians may lack Compare and contrast the	How do you eat in microgravity?





	How do we hold and use the mallet and chisel	mark out joints correctly?	successful pop card/book	since 1960's and onward.	guidelines? How do help?		benefits of a meat free diet.	Which nutrients do astronauts need especially?
	safely and effectively.			How are CAM machines useful on board a space station				
Assessment	Initial research (know) Design ideas (plan) Practical Outcome (make) Overall evaluation (final design and practical Piece).	Initial research (know) Design ideas (plan) Practical Outcome (make) Overall evaluation (final design and practical Piece).	Initial research (know) Design ideas (plan) Practical Outcome (make) Overall evaluation (final design and practical Piece).	Initial research (know) Design ideas (plan) Practical Outcome (make) Overall evaluation (final design and practical Piece).	Knowledge gained, making skills demonstrated and the ability to evaluate their dishes	Knowledge gained, making skills demonstrated and the presentation of findings	Knowledge gained, making skills demonstrated and ability to evaluate idea against planned criteria	Knowledge gained, making skills demonstrated and ability to evaluate idea against planned criteria
Literacy/ Numeracy/ SMSC/ Character	Marking out the lap joint. How to annotate ideas in a D&T context. Confidence in the workshop and demonstrating the process to the class.	Marking and measuring finger joints Confidence in the workshop and demonstrating the process to the class. Extended writing piece into the process of pewter casting,	Marking out techniques, the use of templates and accuracy. How to annotate ideas in a D&T	Orthographic/ Plan View drawings. 2D design, vector based program which relies on understanding coordinates and how to navigate an X & Y axis system.	Use of descriptive words when evaluating Writing time plans Weighing and measuring ingredients Developing confidence and independence when carrying	Writing time plans Weighing and measuring ingredients Writing presentation slides Developing confidence independence when planning, carrying out	Writing recipes. Weighing and measuring ingredients. Recycling to avoid waste. Fairtrade. Soil Association Organic Standard. STEM - Quorn - its	Writing recipes. Weighing and measuring ingredients. Recycling to avoid waste. Modifying diets for health STEM - Food preparation techniques for





developing	How has	out planning	practical tasks	manufacture	eating in micro
correct	CAD/CAM	practical tasks	and presenting	and uses.	gravity
technical	impacted the		project		
vocabulary.	υκ			Vegetarianism -	Nutritional needs
	manufacturing			tolerance.	in micro gravity
	sector in the			Sustainability.	
	last 50 years?			Environmental	
	(increase in			factors -	
	unemployment			Carbon	
)			footprint - land	
				used for animal	
				vs arable	





Year group: Year 9

Subject: Design and Technology

	Light 'em up	Design it,	Bring on the	Save the	Take the rise	Skills 4 all	Nutritious	Healthier
		make it and	noise	factory			Meals	Diets
		sell it!						
Content	Understand	Pupils will learn	Understand	Understand how	The focus of this	The focus of the	The focus of this	The focus of this
	materials and	how to create	materials and	to work to a brief	project is to	project is to	project is to	project is to
	their working	logos, packaging	their working	and addressing	develop practical	develop high level	develop	develop
Declarative	properties and	and advertising	properties and	the needs of a	skills; making	practical skills.	knowledge and	knowledge and
Knowledge –	how we can use	material using	how we can use	client.	bread and pasta	Students will	understanding	understanding of
'Know What'	them to produce	the software	them to produce		dough, shaping	prepare	of nutrition and	healthy eating
KIIOW WIIUL	high level	Photoshop.	high level	Understand the	and finishing a	shortcrust, choux	how to achieve	guidelines and
	outcomes.	the density offers	outcomes.	various research	dough and test	and flaky pastry	a balanced diet.	how to achieve a
		Understanding		methods	for readiness.	dishes	Students make a	healthier diet.
	How to develop	target market	How to develop	designers use to	Students will	demonstrating a	range of skilful and nutritious	Students use
	design ideas in light of ongoing	and product research.	design ideas in light of ongoing	investigate and research their	develop	range of finishing	savoury dishes	knowledge about how to lower fat,
	research and	research.	research and	chosen brief.	knowledge and	techniques.	and use a range	sugar and salt
	feedback.		feedback.	chosen brief.	understanding of	Following	of sensory	and how to raise
	leeuback.		leeuback.	How to produce	current	research, students	analysis	fibre to modify
	Know how to		Know how to	high level design	nutritional	will use their	techniques to	and develop
	produce a high		produce a high	work and	guidance and	knowledge of	evaluate them.	dishes. They
	level outcome		level outcome	mastery level	apply this	healthy eating to	They use this	select, plan,
	which is fit for a		which is fit for a	annotations.	knowledge to	modify recipes to	knowledge to	make and
	given purpose.		given purpose.		modify recipes.	select and make	modify and	evaluate dishes
	given purpose.		given purpose.	Understand how	mouny recipes.	'healthier' pastry	develop the	which would
	Gain knowledge		Gain knowledge	and why plastics		dishes	dishes,	meet these
	on electronics,		on electronics,	are used and		uisiics	suggesting ways	healthier eating
	their uses and		their uses and	what we need to			to incorporate	goals.
	how to read a		how to read a	consider in the			the dish into a	0
	circuit diagram.		circuit diagram.	products lifecycle			complete	
				especially at the			nutritious meal.	
				end of the				
				products use.				





Skills	How to plan out	>3D modelling	How to plan out	How to plan out	Students will	Students will have	The focus of the	The focus of the
	an effective	>Knowledge &	an effective	an effective	develop a range	the opportunity to	project is to	project is to
	practical and use	Understanding of	practical and use	practical and use	of making skills -	develop and	develop	develop practical
Procedural	materials	rules of good	materials	materials	weighing and	demonstrate a	practical skills,	skills, research
Knowledge –	efficiently.	logo &	efficiently.	efficiently.	measuring,	range of pastry	evaluation skills	skills and
-		Packaging design			shaping and	making skills	and	presentation
'Know How'	Know how to	and its	Know how to	How to use the	finishing a dough,		presentation	skills.
	solder safely and	importance.	solder safely and	laser cutter to	use of pasta	Students will use	skills.	This project gives
	competently to		competently to	achieve high level	machine, use of	their knowledge	Understanding	students an
	produce a		produce a	and detailed	oven and hob,	of healthy eating	and using	opportunity to
	working circuit.		working circuit.	outcomes.	make a dough,	to modify recipes	nutrition and	choose their own
					test for	to increase fibre	traffic light	recipes
	Know how to		Know how to	Know how to	readiness, judge	and reduce fat	labels.	In addition to
	design for a		design for a	design for a	and manipulate	content.	This project	basic skills:
	particular target		particular target	particular target	sensory		gives students	modified
	audience.		audience.	audience.	properties		an opportunity	shortcrust pastry,
							to choose their	students have
	How to test		How to test	How to	Students will		own recipes	the opportunity
	materials to find		materials to find	investigate the	modify recipes		In addition to	to display a range
	out their working		out their working	work of others	following current		basic skills:	of skills according
	properties and		properties and	and use this	healthy eating		meat sauce,	to the dishes
	apply this to their		apply this to their	research to	guidelines		ragu, roux,	they choose
	practical		practical	inform future			enrobing,	Heat transfer:
	outcome.		outcome.	ideas.			shaping	baking
							Students have	
							the opportunity	
							to display a	
							range of skills	
							according to the	
							dishes they	
							choose	
							Heat transfer:	
							baking,	
							boiling, dry	
							frying	





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Key Questions	What is the difference between toughness and hardness? What is the difference between ductility and flexibility.	Questions related to target market, importance of font, colour choices. What are the rules to create successful packaging/ advertising?	What happens to a circuit if the resistors uses are too high/low? What is a capacitor and what role does it play in a speaker.	What are the dangers of 3d printing? With advancements in 3d printing leading to organs being made, will we one day be able to 3d print a person? Is yes, should we? How can 3D printed shelters benefit those in	Why is dietary fibre important in the diet? Identify ways to increase fibre content in recipes? What conditions does yeast require in bread making?	What conditions must be in place to product a good quality pastry?	Why are the scientific processes - coagulation and gelatinisation integral to food preparation? Why is a balanced diet unique to an individual - why do our needs change over our lifetime?	What are the links between our modern lifestyle/food consumption in this country and illness/disease? How far can you modify a recipe before it becomes unacceptable and loses recipe balance?
				developing countries or disaster hit areas.				
Assessment	Initial research (know) Design ideas (plan) Practical Outcome (make) Overall evaluation & final design	Initial research (know) Design ideas (plan) Practical Outcome (make) Overall evaluation & final design	Initial research (know) Design ideas (plan) Practical Outcome (make) Overall evaluation & final design	Initial research (know) Design ideas (plan) Practical Outcome (make) Overall evaluation & final design	Knowledge gained, making skills demonstrated, the ability to evaluate against planned criteria.	Knowledge gained, making skills demonstrated, the ability to evaluate against planned criteria.	Knowledge gained, making skills demonstrated and ability to evaluate idea against planned criteria	Knowledge gained, making skills demonstrated and ability to evaluate idea against planned criteria
Literacy/ Numeracy/ SMSC/	Calculating loads and the tensile strength of material.	Develop their chosen ideas through peer evaluation and	Calculate the value of resistors. Producing ideas	Tessellation Annotating ideas.	Writing time plans Weighing and	Writing time plans Weighing and measuring	Writing recipes. Weighing and measuring	Writing recipes. Weighing and measuring
Character	Making the best use of material	design development Social: Aware of design preference	that show respect to others views and beliefs.	Calculating area and volume.	measuring ingredients	ingredients	ingredients. Recycling to avoid waste.	Recycling to avoid waste.





and avoiding	for a chosen	Calculating	Modifying recipes	Modifying recipes	STEM - the	STEM - modifying
wastage.	market.	filament used	to meet healthy	to meet healthy	coagulation of	a recipe to meet
	maths: 3D	and overall cost.	eating guidelines	eating guidelines	protein and	healthy eating
Annotating ideas.	modelling,				gelatinisation of	goals whilst
	dimensioning		Developing	Developing	starch	maintaining
			confidence and	confidence and		recipe balance
			independence	independence		
			whilst completing	whilst completing		
			tasks	tasks		